

# Costa Rica's Videogame Industry Catalog



**ASODEV**  
Asociación de Desarrolladores  
de Videojuegos de Costa Rica

*essential*  
**COSTA  
RICA**

 **PROCOMER**  
COSTA RICA experts

## Asociación de Desarrolladores de Videojuegos de Costa Rica (ASODEV)

ASODEV is a non-profit entity conformed by companies and professionals that participate in the creation of video games. Our main objective is to promote and boost the development of this industry at the local level and support all initiatives that can benefit our associates.

### The Costa Rican Game Industry

Costa Rica's gaming industry offers a variety of original IPs for both the commercial and advertising markets. Currently, there are more than 20 studios located in our country. The main focus of our industry is to export services and original IPs. The main export destinations are the United States, Europe and Asia.

Our country is unique for abolishing its military 70 years ago in order to invest in education. For this reason, Costa Rica boasts the most advanced and highest quality education system in the region. And this is now evident in our local game industry since most of our developers come from a full Compute Science or Digital Animation university background.



## The Catalog

In this catalog you will find a sample of Costa Rica's game industry offering, from promising brand-new IPs to outsourcing services, that range from game design, animation, production and audio specific.

In this catalog, you will find game studios offering their latest game IP's and outsourcing services. From game design, animation or production services to fully complete brand new games.

## The Game Studios

The studios included in this catalog are:

Sunna Entertainment

Tree Interactive

Fair Play Labs

Canu Arts

Green Lava Studios

Headless Chicken Games

Looking Forward Studios

Moonster Studio

Psiontech

RC Games

Frame 3 Studio

Wow Emotions

Tayassu Games



**PROCOMER**, the Export Promotion Agency of Costa Rica presents the Costa Rica Videogames Industry. Costa Rica's gaming industry offers a variety of original IP's for both the commercial and advertising markets. Our games include a broad range of genres including action, adventure and puzzle titles for kids, teens and adults.

Our goal is to provide unique gameplay experiences across multiple devices and environments, ranging from mobile to PC and console.

We offer high quality services at very competitive rates powered by our creativity, vast project management and technical skills, and experience in all areas of game development. Which complemented by our near-shore advantages like same time-zone and distance to major airports in the U.S., plus political stability, business culture affinity and English fluency makes Costa Rican studios your ideal partners.



# SUNNA

ENTERTAINMENT

Sunna Entertainment is a small indie game studio based in Costa Rica, founded by David Álvarez and Virgilio Solis in 2014. Rich and deep experiences delivered through simple mechanics are what tie our products together, and to us, the key to creating great entertaining experiences.

### Looking for:

- Game Publisher
- Investment
- Outsourcing Opportunities

### Services:

- Game Production
- Game Design
- Game Programming
- VR/AR Development

### Social:

[www.sunnaentertainment.com](http://www.sunnaentertainment.com)



### Contact:

[virgilio@sunnaentertainment.com](mailto:virgilio@sunnaentertainment.com)

(+506)87080421

# PLANET CUBE EDGE



Planet Cube Edge is retro inspired run-'n-gun platformer with a unique art style that follows the story of Edge, a genius skilled engineer who has just woken up to chaos at the factory where he works. Travel throughout the whole structure and figure out who are these invaders and why they are here. Find tools to help you get to end of this safely, it is a weapons factory after all.

## Website:

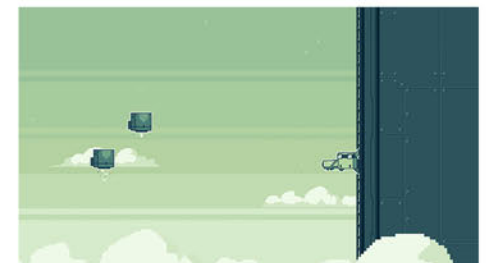
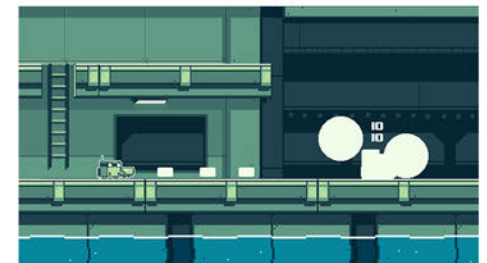
<http://www.planetcubeedge.com/>

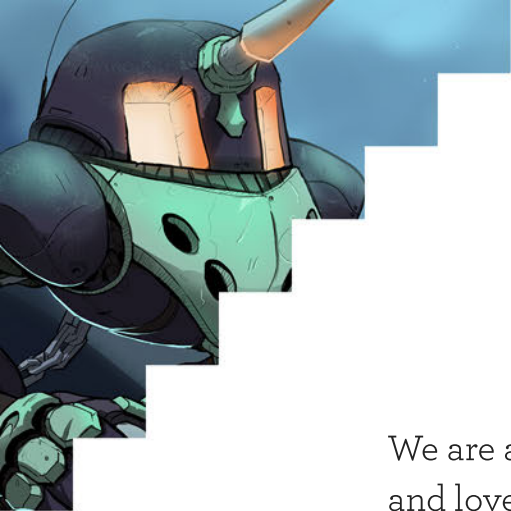
## Trailer:

<https://www.youtube.com/watch?v=Np3Npb3A294>

## Platforms:

- Playstation 4
- Nintendo Switch
- PC





We are a company focused on high quality games and applications made with passion and love. Through a proven and organized workflow, we offer our clients the best experience in developing their own video games and interactive applications. We believe in working towards a positive aim that go with our vision and values. Whether it's a video game or an interactive application, all clients will benefit from creative solutions and quality work.

### Looking for:

- Game Publisher
- Investment
- Outsourcing Opportunities

### Services:

- Game Production
- Game Design
- Game Programming
- VR/AR Development

### Social:

[www.treeinteractivecr.com](http://www.treeinteractivecr.com)



TreeInteractive



TreeGames

### Contact:

[alberto@treeinteractivecr.com](mailto:alberto@treeinteractivecr.com)

(+506)85270000

TREE  
INTERACTIVE

# HOOKBOTS



Hookbots is an online multiplayer competitive fast-paced fighting party game focused on mobility with a chain to destroy the other bots around you.

## Platforms:

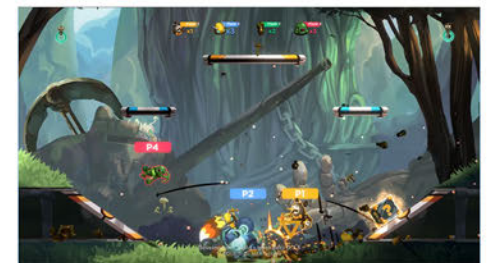
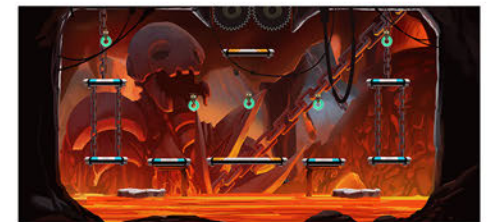
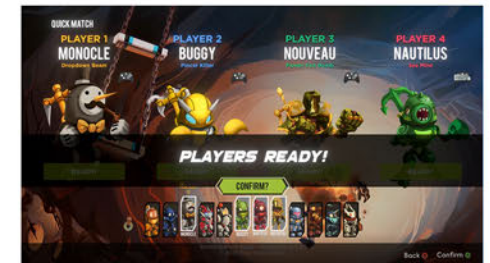
- Playstation 4
- Xbox One
- PC

## Website:

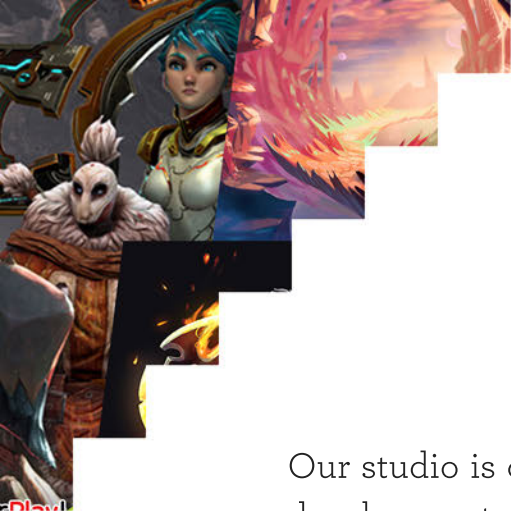
<http://www.hookbots.com/>

## Trailer:

[https://www.youtube.com/watch?v=fEcH\\_74XIhQ](https://www.youtube.com/watch?v=fEcH_74XIhQ)







Our studio is completely focused on videogames and offers related outsourcing services in game development of very high quality and at competitive rates to its customers in USA, Europe and Asia using the latest cutting-edge technology, with a proven track record of over 13 years.

We are all about PASSION, CREATIVITY, INNOVATION and TEAMWORK!

With 100+ projects on 10+ platforms (ranging from HTML5 and mobile to PS4, X1, Switch and PC/Mac) for a broad portfolio of clients and partners, with whom we have built long term win-win relationships.

### Looking for:

- Game Publishers
- Outsourcing Opportunities
- Console Porting Projects

### Services:

- Game Production
- Game Design
- Intellectual Property
- Game Programming
- VR Development

### Social:

[www.fairplaylabs.com](http://www.fairplaylabs.com)

  FairPlayLabs

### Contact:

[info@fairplaylabs.com](mailto:info@fairplaylabs.com)

(+506)22261250

# Backdrop

behind the curtain

In Backdrop all the world is stage, words have power, masks truly makes a person and everyone has to play their role – for better or worse...

The J-RPG is a full 3D, free explorable, character based story driven role playing game. The advanced 3D technology gives the paper build environment depth and a true material appearance. It might look 2D but its not, all stages have layers of depth, fully explorable.

The unique strength of the game is the character / costume system. Changing a costume changes all the skills of the player character, and also the behavior of the NPC to the player character. The costumes get crafted from the item system, offering hundreds of thousands of variation.

## Website:

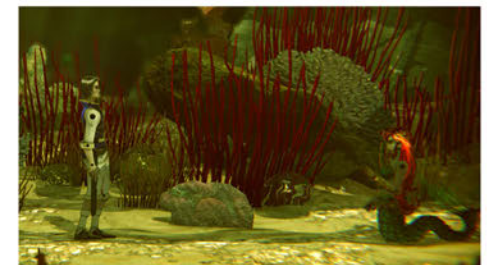
<http://www.backdrop-game.com>

## Trailer:

<https://www.youtube.com/watch?v=9f5HuSqIlyU>

## Platforms:

- Playstation 4
- Nintendo Switch
- Xbox One
- PC





LMM CaNu Publicidad S.A known as the commercial brand CaNu Arts, began in the year 2009 in a small office in Heredia, Costa Rica with one employee, offering several digital services such as web design, graphic design, interactive presentations, digital animations, motion graphics among others. Since 2012 the company has become a videogame development studio exclusively, having made over 25 videogames to government institutions and private companies, to this date. We have 12 permanent developers in staff and several freelancers available for bigger projects.

#### Looking for:

- Game Publisher
- Outsourcing Opportunities
- Clients

#### Services:

- Concept Art
- Game Production
- Game Design
- Intellectual Property
- 3D Animation



Premio Categoría Innovación 2014- MEIC 2014



#### Social:

[www.canuarts.com](http://www.canuarts.com)



Canu Arts



CanuArts

#### Contact:

[kbermudez@canuarts.com](mailto:kbermudez@canuarts.com)

(+506)40307000



# LITHIUM

## Inmate 39



Lithium Inmate 39 is a platform and 3D puzzle game for horror genre. It tells the story of a psychiatric patient who must find the way back to his origins, discovering his past and getting explanations to understanding what is going on in his mind.

### Website:

[www.lithiumthegame.com](http://www.lithiumthegame.com)

### Trailer:

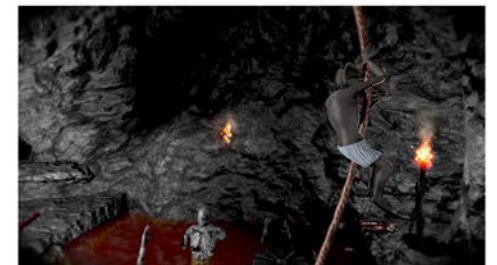
<https://www.youtube.com/watch?v=3Wmh7ilfNYM>

### Platforms:

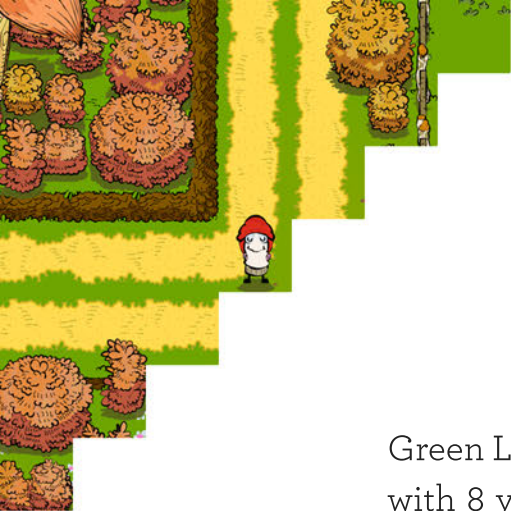
- Playstation 4
- PC

### Social:

[f](#) [t](#) [Lithium:Inmate 39](#)







# Green Lava Studios

Green Lava Studios is game development studio based in Costa Rica. The team counts with 8 years of experience and has partnered with Sony PlayStation, Microsoft Xbox One, Valve's Steam platform, and Amazon platforms among others, in order to deliver their products in worldwide markets, including Europe, North America and Japan. Green Lava is best known for titles like My Name is Mayo, Mr. Massagy, Fenix Rage and Birdcakes.

## Looking for:

- Game Publisher

## Services:

- Game Design
- Intellectual Property



Square Enix Latin American Game Contest 3rd Place - Square Enix, 2012  
GameMaker Showcase Game of the Year - Yoyo Games, 2014



## Social:

[www.greenlavastudios.com](http://www.greenlavastudios.com)

  [greenlavastudios](https://twitter.com/greenlavastudios)

## Contact:

[eduardo@greenlavastudios.com](mailto:eduardo@greenlavastudios.com)

(+506)89909822





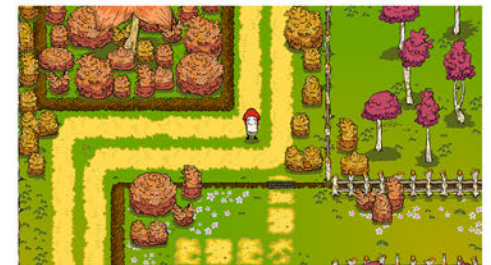
Our story takes place on a huge farm; and our hero is a huge sock with legs. But that doesn't really matter, because on the farm, only bulls are born, no cows or other animals; and it's been this way for decades! The mystery of the farm is deepened when the bulls themselves open doors to another dimension. The doors will open, but it depends on the player and how they treat the bulls. And what awaits on the other side? Only the curiosity of the player and the weaving of our sock-hero will know.

#### Platforms:

- Playstation 4
- Xbox One
- Nintendo Switch
- PC

#### Website:

[www.greenlavastudios.com](http://www.greenlavastudios.com)





We are a talented team of developers creating great and unique experiences, we hold a big passion for what we do and we believe that every day is a new chance to create something exciting.

### Looking for:

- Game Publisher
- Investment
- Outsourcing Opportunities

### Services:

- Game Production
- Game Design
- Game Programming
- VR/AR Development



First PSVR developer in Latam



### Social:

[www.headlesschickengames.com](http://www.headlesschickengames.com)

 [headlesschickengames](https://www.facebook.com/headlesschickengames)  
 [HeadlessCG](https://twitter.com/HeadlessCG)

### Contact:

[contact@headlesschickengames.com](mailto:contact@headlesschickengames.com)

(+506)88247019



Primer is an action platformer with 2.5D visual style that takes the player through the Sci-Fi Universe of Valax.

#### Platforms:

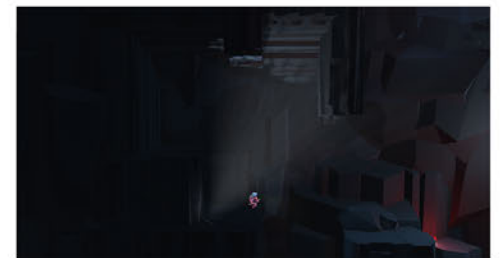
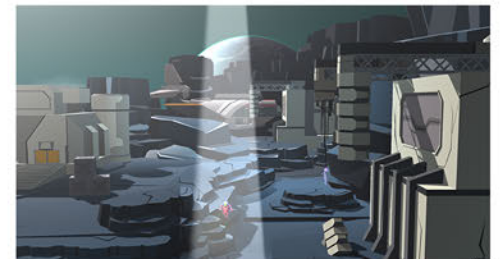
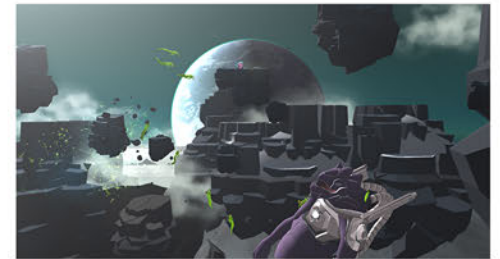
- Playstation 4
- Xbox One
- Nintendo Switch
- PC

#### Website:

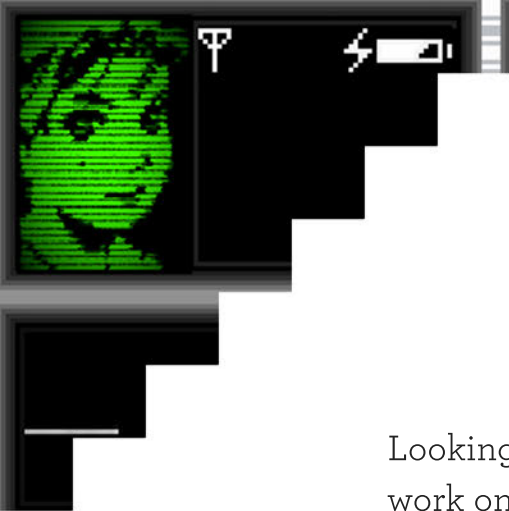
[www.primer-game.com](http://www.primer-game.com)

#### Trailer:

<https://www.dropbox.com/s/pkoe8k6jf1vgsfv/PrimerTrailer.mp4?dl=0>







Looking Forward Studio was born at the end of 2017. Currently, our team of 7 people work on the first commercial project of the studio. We specialize in design of all types of single player video games and tabletop games.

#### Looking for:

- Game Publisher
- Investment
- Marketing Services
- Outsourcing Opportunities

#### Services:

- Game Design and Production
- Game Programming
- Intellectual Property
- Sound FX and Music production

#### Social:

 lookingforwardstudio  
 lfs\_social

#### Contact:

baimason@hotmail.com  
(+506)84730510

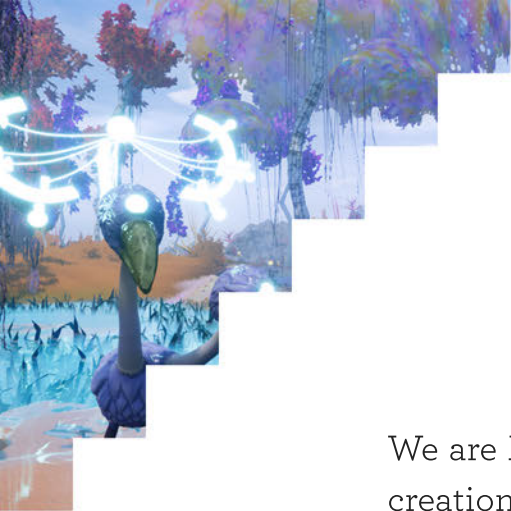
# BLINDPOINT

In BlindPoint we take the role of a person in front of a computer, through which we will use the resources at our disposal to help 3 people to leave a facility

## Platforms:

- PC





We are Moonster Studio with more than 9 years of experience in 3D animation, asset creation and storytelling we have now embarked on a journey to create innovative, immersive new IPs in Videogames. Our focus is to create an engaging story but always give the player the freedom to explore and play the game at their own pace, rewarding explorers and story seekers alike.

### Looking for:

- Game Publisher
- Investment

### Social:

[www.moonsterstudio.com](http://www.moonsterstudio.com)

 [MoonsterStudio](#)

### Contact:

[hanssteinp@moonsterstudio.com](mailto:hanssteinp@moonsterstudio.com)

(+506)88698111



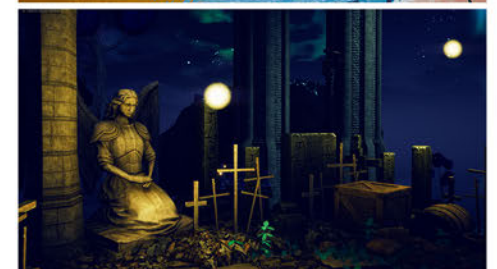
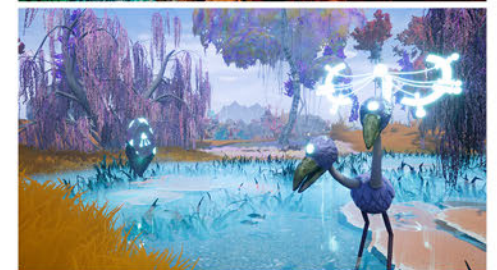
Lapsi is a single player adventure / exploration game based on unexplained events from a medieval monastery. You play as a monk confronting an ever changing paranormal world through exploration with the help of a mysterious book. Survive, build, farm and explore other-worldly environments as you search for answers to these enchanted lands.

#### Trailer:

<https://www.youtube.com/watch?v=9o1IPJzdEYk>

#### Platforms:

- Playstation 4
- Xbox One
- PC, Mac, Linux
- Nintendo Switch





# SOUL SHARDS ICE VOID



Psiontech is dedicated to the development of its own Intellectual Property. Our main title Soul Shards is video game that combines the First Person, Strategy and Collectible Card Game genres. Our title has been featured by Square Enix Collective, Alienware Arena and Steam Greenlight with positive results.

## Looking for:

- Game Publisher
- Investment
- Outsourcing Opportunities

## Services:

- Game Production
- Game Design
- Intellectual Property
- Game Programming
- 3D Animation

## Social:

[www.soulshards.com](http://www.soulshards.com)

  SoulShardsGame

## Contact:

[e.herrera@psiontech.com](mailto:e.herrera@psiontech.com)

(+506)89115937



We are a group of developers specialized in videogames and digital interactive experiences using top-notch tech. We are committed with effort and excellence in accomplishing the goals of our clients.

### Looking for:

- Game Publisher
- Outsourcing Opportunities

### Services:

- Game Production
- Game Design
- Game Programming
- VR Development

### Social:

[www.rcgamestudio.com](http://www.rcgamestudio.com)

 RCGamesCR

### Contact:

[rcgames.contact@gmail.com](mailto:rcgames.contact@gmail.com)

(+506)88539167



Since 2012, Frame 3 Studio is one of the most versatile game development studios in Costa Rica, diving into multidisciplinary projects that mix cinema VFX, VR, AR, on it's application on the different branches of game development. We're developers for social change, as we primarily work with non profit organizations such as the Paniam-or Foundation and UICN on educational projects that have a lasting impact on young people, but also, we develop to entertain. We're a fun, hard working and innovative team at your service!

#### Looking for:

- Customers
- Investment
- Outsourcing

#### Services:

- Game Production
- Game Design
- Concept Art
- 2D/3D Animation

#### Social:

[www.frame3studio.com](http://www.frame3studio.com)

  Frame3Studio

#### Contact:

[hi@frame3studio.com](mailto:hi@frame3studio.com)

(+506) 86679189

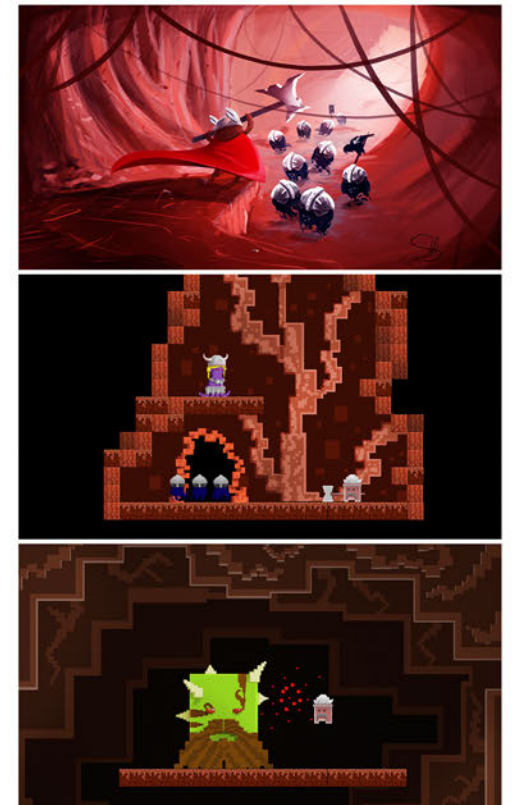




Stomachalla is a fast paced platformer sprinkled with RPG elements. Hack your way through the hords of hunger, playing as “Porkenchop”, a mighty pork chop eaten by Odin that now fights the evil hunger on the all father’s stomach. Grow your powers, quickly move through Odin’s digestive system and prepare for glory.

#### Platforms:

- PC







WOW Emotions was born in Costa Rica on 2014, as the first company in the region dedicated exclusively to the development of augmented reality, virtual reality, and mixed reality. During the 4 years on the market we have had the opportunity to work for the most recognized brands and enterprises such as HUAWEI, Toshiba, Unilever, Colgate, CISCO, Grupo Nación, Dos Pinos, Fundación Monge, Bomberos de Costa Rica, Procomer, Banco Popular, Mar Viva, UCIMED, and others. Nowadays we have branch offices in 5 countries: Panamá, Chile, Guatemala, Dominican Republic and United States and our headquarters in Costa Rica.

#### Looking for:

- Customers
- Investment

#### Social:

[www.wowemotions.com](http://www.wowemotions.com)

 [wowemotions](https://www.facebook.com/wowemotions)

#### Services:

- Game Production
- Game Design
- Game Programming
- VR/AR/MR Development

#### Contact:

[jendy@wowemotions.com](mailto:jendy@wowemotions.com)

(+506)7011-0404



We are a company of multidisciplinary and experienced professionals who are experts in the creation of interactive software, web development and mobile applications

Tayassu Games combines a passion for creating software that satisfies its customers with solid business training to ensure quality in its processes and deliveries.

### Looking for:

- Investment
- Outsourcing Opportunities

### Services:

- Advergaming and Edutainment software development.
- AR and Motion Tracking applications.
- Web applications, 2D and 3D digital art creation.
- Project Management and Quality Assurance.

### Social:

<http://www.tayassugames.com>

  [tayassugames](#)

### Contact:

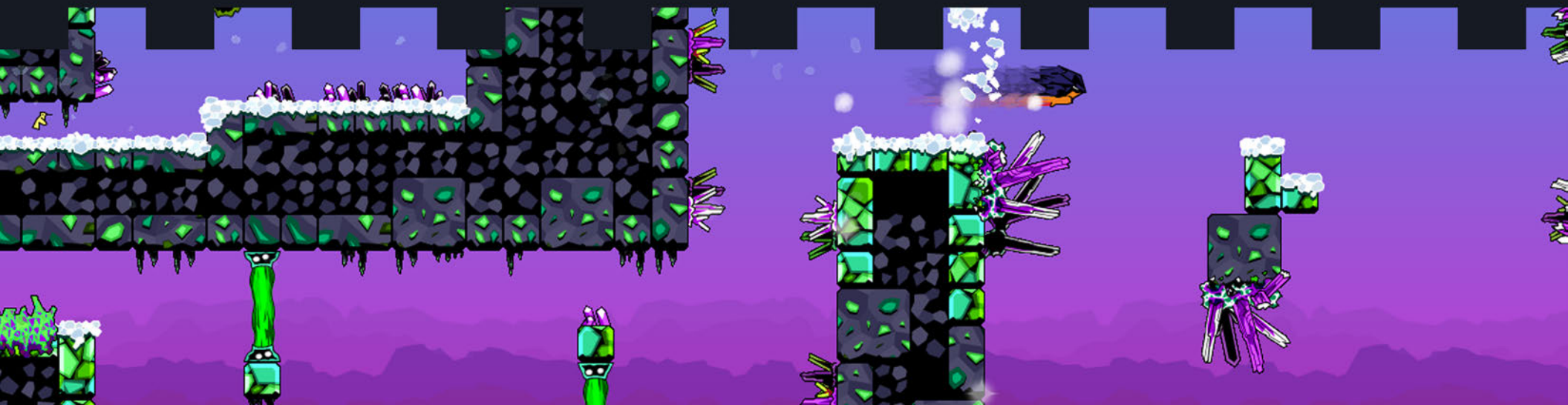
[oscar.loria@tayassugames.com](mailto:oscar.loria@tayassugames.com)

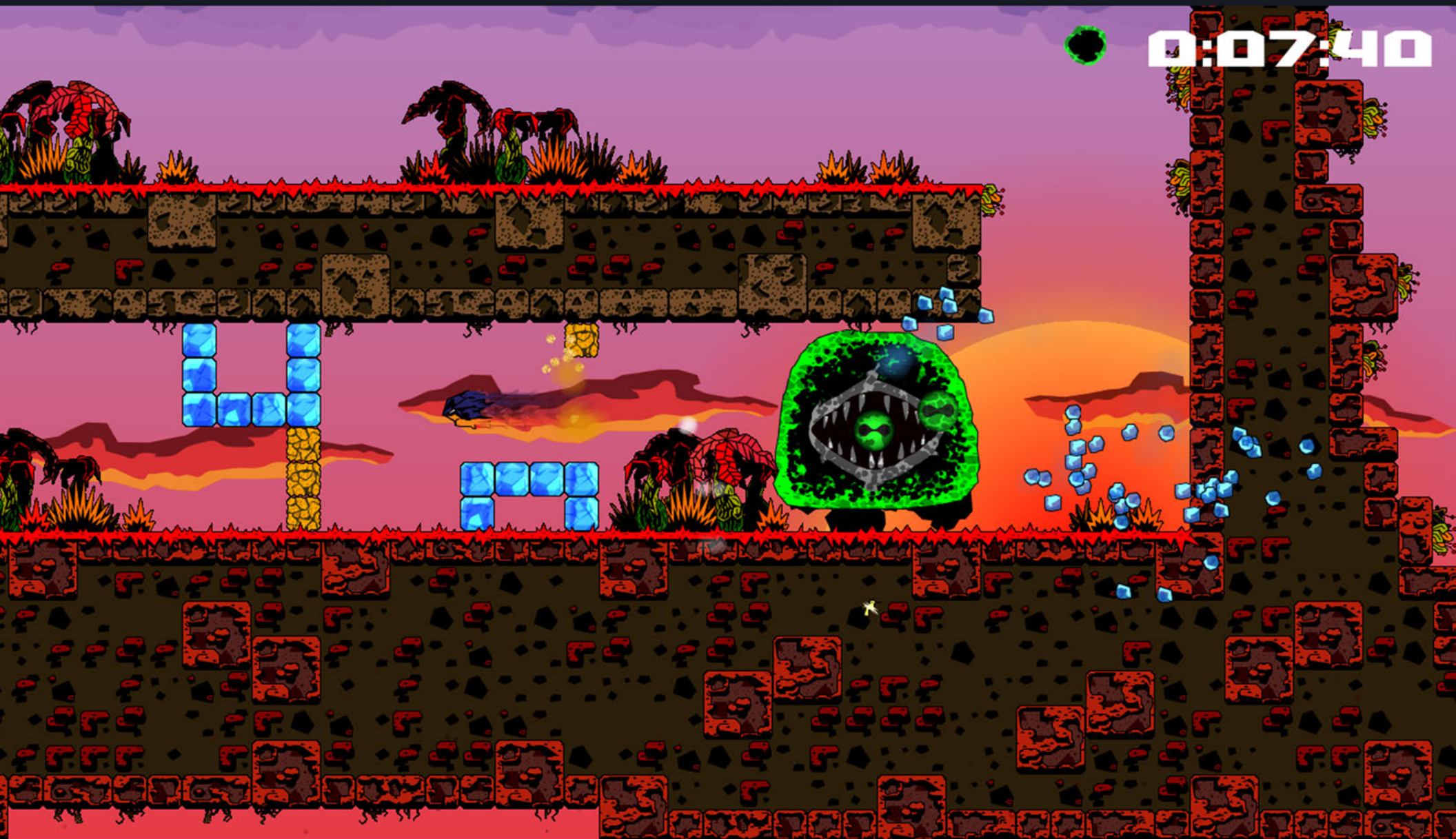
(+506)8820-4913





# Studios with a Proven Track Record





**FENIX FÚRIA**

PS4, Xbox, Steam

**Green Lava Studios**



Will you marry me?

L O V E



I am a brave knight

iOS, Android, Web

TREE  
INTERACTIVE



LITHIUM  
Inmate 39

PS4, Steam

CANU ARTS





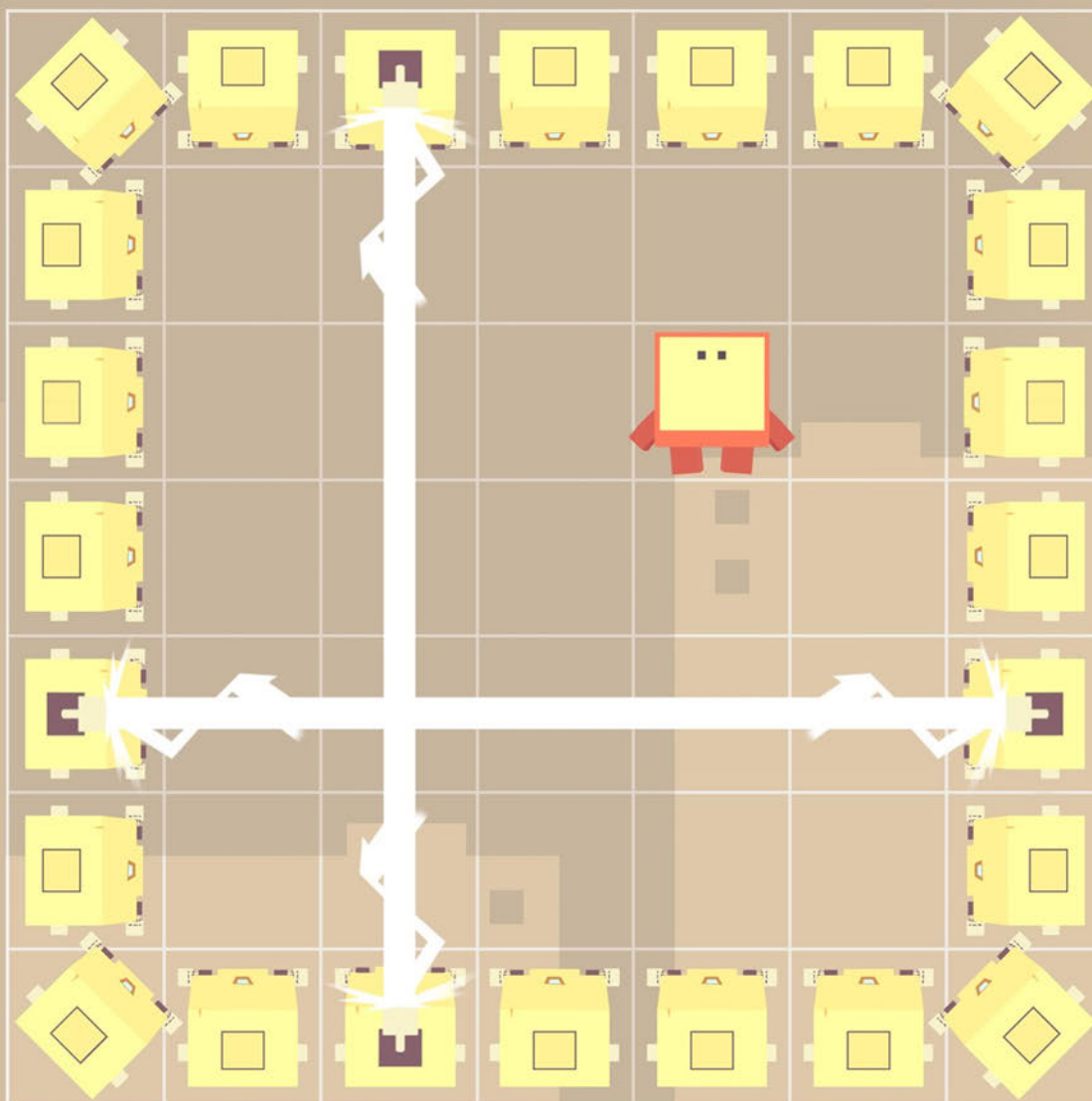


You  
What kind of game?

Jetflix and Flirt?

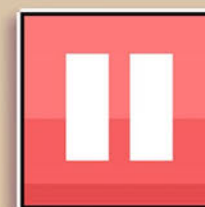
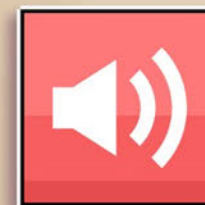
Nah, I just want to eat something.





BEST  
**23**

SCORE  
**86**









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Soul Shards: Ice Void

PSIONTECH



THE  
NORWEGIAN  
INTERNATIONAL  
SEAGULL  
SHORT FILM FESTIVAL  
2018  
OFFICIAL SELECTION  
BEST INTERNATIONAL GAME

**Ayo: A rain tale**

PS4, Steam





For any enquiries of products or services displayed  
in this catalog, please feel free to contact us at:

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**Diego Rodriguez**

diego.rodriguez@asodev.cr

**PROCOMER**

**Kevin Villalta**

kvillalta@procomer.com

**ASODEV**  
Asociación de Desarrolladores  
de Videojuegos de Costa Rica

*essential*  
**COSTA  
RICA**

 **PROCOMER**  
COSTA RICA *experts*



The image is a pixel art illustration of a game level. The top half shows a sky level with a light green background, white clouds, and three floating blue mechanical platforms. On the right, a green vehicle is positioned on a dark blue vertical structure. The bottom half shows a jungle level with a dark green background, a large tree stump, and a small blue character with a green ring. A black dashed line separates the two levels. In the bottom right corner, there are three logos: ASODEV, essential COSTA RICA, and PROCOMER.

# Thank you!

**ASODEV**  
Asociación de Desarrolladores  
de Videojuegos de Costa Rica

*essential*  
**COSTA  
RICA**

 **PROCOMER**  
COSTA RICA *exports*